Chester Municipal Electric Light Department

15 Middlefield Road, Chester, MA 01011

Commissioner's Meeting

November 13, 2018

Present: Commissioners: Terry Murphy, Duane Pease and Deryck Savoy via phone

Manager: Jill Moretz

Guests: Matt Ide, MMWEC

• Meeting was called to order 6:00 pm

- Matt Ide from MMWEC informed us on what MMWEC is and what they could do for CMELD. If we become a member we could take advantage of a variety of services for free that we now pay for. They also manage an OPEB (Other Post Employee Benefit) trust fund for 10 other muni's including Russell. Matt Ide gave a presentation on what an OPEB trust fund is and how they manage them. We would like to get one set up. A study would need to be done to see what our liability would be. Matt Ide will contact Alan from Russell to see who he used for the study. CMELD could use the same firm. Jill will contact the firm as soon as Matt gets back to her.
- There was discussion about tree trimming and removal of trees for 2019. The linesmen would like to be aggressive in trimming and removing trees that might be a threat to coming down on the 3-phase electrical lines and creating a wide spread power outage. Matt will start a list and will be getting separate bids on the problematic areas. We are thinking it might be up to \$135,000. \$35,000 will be taken out of our operating budget, and a \$100,000 will be taken out the depreciation account. The \$100,000 will need to be approved by the commissioners. We will wait to see what comes in from the bids next year. The commissioners would like to take a look at the 2019 budget and a Balance Sheet. Jill will get the balance sheet sent out via email. Jill will start to work on the budget.
- Doug Noel is all set to start on Monday the 19th. Jill will be getting him set up in the NEPPA
 Apprentice Program. Doug has signed an employee contract and a copy is in his file.
- Next meeting will be Tuesday, December 11, 2018 at 6:00 pm

• Meeting adjourned at 7:45pm.

Respectfully submitted,

Jill E. Moretz